

DSA Research Experiences for Undergraduates

Research Project

Section1: Faculty Information

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Section2: Research Project Proposal

Project Title	Reinforcement learning: theory and application		
Project Description (max 800 words)	Reinforcement learning (RL) can be applied in a variety of real-life applications, including improving the design of large language models[1], control towards sustainable wastewater treatment plant[2], control of traffic signals[3], control of mathematical finance[4] and so on. The success of reinforcement learning depends on the balance between exploration and exploitation.		
	This project will focus on RL-related problems motivated by real-life scenarios, design and evaluate mathematically-sound algorithms analytically and numerically. Students will explore both theoretical foundations (e.g. performance guarantees of rl and bandit algorithms) and practical implementations (e.g., comparing the proposed algorithm with existing state-of-the-art algorithms with real dataset.)		
	[1] DeepSeek-AI, D. Guo, D. Yang, et al. DeepSeek-R1: Incentivizing reasoning capability in LLMs via reinforcement learning. arXiv: 2501.12948 [cs.CL]. 2025: 1-22.		
	[2] K. Chen, H. Wang, B. Valverde-Pérez, et al. Optimal control towards sustainable wastewater treatment plants based on multi-agent reinforcement learning. <i>Chemosphere</i> . 2021. 279: 130-498.		
	[3] H. Mei, J. Li, B. Shi, et al. Reinforcement learning approaches for traffic signal control under missing data. <i>International Joint Conference on Artificial Intelligence</i> . 2023: 2261-2269.		
	[4] Y. Dong. Randomized optimal stopping problem in continuous time and reinforcement learning algorithm. <i>SIAM Journal on Control and Optimization</i> . 2024. 62(3): 1590-1614.		
Proposed Research	Start Date:2025 /03 /15		
Duration	End Date:		
Student/Researcher Duties	Discover the unsolved problem regarding to RL/bandits.		



	Design and analyze efficient RL/bandit algorithms and evaluate their				
	optimality analytically.				
	Evaluate the efficiency of RL algorithms with real dataset.				
Technical Skills	☑ Python	☑ Machine Learning	□ Big Data		
Required	□R	☐ Deep Learning	□ SQL		
	□ C/C++	☐ Other:			
Preferred					
Student/Researcher	Mathematics, programming				
Background					
Maximum Number of	□1	☑ 2			
Students/Researchers					
Section3: Pre-Applicat	ion Research Exposur	e Meeting			
Faculty members are er	ncouraged to schedule a	a Research Exposure Mee	ting to introduce students to		
their projects.					
Preferred Date					
Preferred Time					
Meeting Mode	☐ In-Person	☐ Online			
Venue (if in-person)	In-person is preferred				
Meeting Link (if	Per request				
online)					